

# \*St. Mary's Catholic Federation (infant school) Long Term Plan - ART & DT - 2023-2024



	Aut 1	Aut 2	Spr 1	Spr 2	Sum 1	Sum 2
Year 2	Muck, Mess and Mixtures	Street Detectives	Towers, Tunnels and Turrets	The Scented Garden	Land Ahoy!	Beat Band Boogie
	Art:  NC:  To use a range of materials creatively to design and make products.  To use drawings and sculpture to develop and share their ideas, experiences and imagination.  To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.  To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.  Activities:  Carl Warner, making own artwork in his style.  Clay model of a cake based on "The Rascally Cake" book.  Using observational skills to explore how a	ART: NC: To use a range of materials creatively to design and make products. To use drawings and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.  Activities:  Street Art (looking at Banksy, LS Lowry, Stephen Wiltshire, Setowski)	DT: NC: Design purposeful, functional, appealing products for themselves and other users based on design criteria. Build structures, exploring how they can be made stronger, stiffer and more stable. Evaluate their ideas and products against design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock- ups and, where appropriate, information and communication. Explore and use mechanism in their products.  Activities:  Making models of bridges - Building structures exploring strength and function  Making catapults	Art: NC: To use a range of materials creatively to design and make products. To use drawings and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.  Activities:  Developing sketching skills using line, tone, shape, form and space in the style of Van Gogh the sunflower.	NC: Build structures, exploring how they can be made stronger, stiffer and more stable. Evaluate their ideas and products against design criteria. Design purposeful, functional, appealing products for themselves and other users based on design criteria.  Activities:  Design, make and evaluate an island	Art: NC: To use a range of materials creatively to design and make products. To use drawings and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.  DT: Explore and evaluate a range of existing products.  Activities:

range of substances look, smell and feel. Exploring substances such as shaving foam, bubble bath, toothpaste, jelly, flour, porridge, food colouring and many more

# Artist suggestion:

Mulga is Joel Moore, Australian street artist www.mulgatheartist .com.au

Students chose a fruit or vegetable as a character, sketch it out in pencil, with Mulga style glasses, nose, moustache/ beard and mouth. They then coloured with coloured markers.

# DT:

Select from and use a wide range of materials and components, including

- Looking at different types of paint
- LS Lowry drawing Carshalton in his style.
- Sketching features around school and local area

 Sowing shieldsinspired by Bayeux Tapestry

# ART:

To use drawings and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

#### Activities:

- Developing sketching skills using line, tone, shape, form and space. Sketch castles.
- Create artwork using charcoal.

## Suggestion:

Mexican Amate bark art

## DT:

Explore and evaluate a range of existing products. Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

#### Activities:

- Making fragrant product (using herbs, fruit...)
- 3D flowers
- Card with moving parts

Making Percussion Instruments

ingredients, according to their characteristics.  Activities:			
<ul> <li>Food Tasting;</li> </ul>			
<ul> <li>Origins of Food;</li> </ul>			
Healthy Meals;			
<ul> <li>Following Recipes;</li> </ul>			

# Year 1

## Enchanted Woodland

## Enchanted woodlan

## <u>Art:</u>

NC:

To use a range of materials creatively to design and make products.

To use drawings and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

## Activities:

 Andy Goldsworthy - look at his work. Children create sculptures using natural resources in his style.

Suggestion: Koru: Maori Art from New Zealand

# DT:

Select from and use a range of tools and equipment to perform practical tasks (for

## Superheroes

### Art:

NC:

To use a range of materials creatively to design and make products.
To use drawings and sculpture to develop and

To use drawings and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

#### Activities:

- Pop Art printing (Roy Lichtenstein)
- Making a Christmas Card

# DT:

NC:

Evaluate their ideas and products against design criteria.

# Bright Lights Big City

## <u>Art:</u>

NC:

To use a range of materials creatively to design and make products. To use drawings and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

#### **Activities:**

- Painting Landscape of London
- Carol Nelson's techniques.
- Collage of the Great Fire of London

# DT:

Explore and use mechanisms (for example:

## Moon Zoom

# DT:

NC:

Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

Build structures, exploring how they can be made stronger, stiffer and more stable.

## Activities:

 Building moon buggies.

# Paws, Claws and Whiskers

# <u>Art:</u>

NC:

To use a range of materials creatively to design and make products.

To use drawings and sculpture to develop and share their ideas,

experiences and imagination.
To develop a wide range of art and design techniques in using colour, pattern, texture,

line, shape, form and space.
To learn about the work of artists, craft makers and designers, describing the

designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

## **Activities:**

- Use a range of print-making and collage materials to make patterns based on the natural markings of a range of animal skins and furs.
- Use layering, tearing, cutting, rolling,

## Rio De Vida

## Art:

NC:

To use a range of materials creatively to design and make products.

To use drawings and sculpture to develop and share their ideas, experiences and imagination.

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

To learn about the work of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

## **Activities:**

 Design a carnival mask based on a theme

# DT:

NC: Generate, develop, model and communicate their ideas through talking, drawing, templates, mockups and, where appropriate, information and communication technology.

example cutting, shaping, joining and finishing).

- Making Gingerbread men
- Selecting, cutting and shaping using a range of tools

Select from and use a range of tools and equipment to perform practical tasks (for example cutting, shaping, joining and finishing). Generate, develop, model and communicate their ideas through talking, drawing, templates, mockups and, where appropriate, information and communication technology.

#### Activity:

 Superhero costume design. levers, sliders, wheels and axles) in their product.
Build structures, exploring how they can be made stronger, stiffer and more stable.
Evaluate a range of

Evaluate a range of existing products.
Design purposeful, functional, appealing products for themselves and other users based on design criteria.

#### Activities:

- Design, make and evaluate a 2D moving vehicle.
- Explore and use mechanisms in their products.

printing and glueing techniques to make their collages and prints

- Talk about patterns they can see using vocabulary such as spotty, spotted, speckled, scaly, stripy, stripes, dots, dotty and patchy.
- Henri Rousseau painting (Tiger in a Tropical Storm)

# <u>Suggestion:</u> Kente

Select from and use a range of tools and equipment to perform practical tasks (for example cutting, shaping, joining and finishing).

#### **Activities:**

- Introduce 'The Carnival of the Animals' and go on an incredible journey. Learn about the music, be inspired by the orchestra and explore making sounds. Discover how the individual pieces describe animal features. Making Musical Instruments. Headdresses. Carnival Masks.
- Making musical instruments - masks

# Reception

# Colourful me

#### EYFS:

- 3-4 Begin to develop complex stories using small world equipment like animal sets. dolls and dolls' houses etc. 3 - 4 Explore colour and colour mixing.
- 3-4 Use drawing to represent ideas like movement or loud noises
- 3-4 Respond to what they have heard, expressing their thoughts and feelings.
- 3-4 Show different emotions in their drawings and paintings. like happiness, sadness, fear etc.
- 3 4 Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- RE Explore, use and refine a variety of artistic effects to express their ideas and feelings.

## **Activities:**

Create self-portraits. Explore creating using a variety of media and materials including clay, salt-dough, playdough, cornflour, sand, water and mud.

Vocabulary: soft, hard, rough, smooth, mould, clay, play-dough, roll, squeeze, pinch, pull, self portrait, mirror, sketch, features -

# My Adventures

#### **FYFS:**

- 3-4 Listen with increased attention to sounds 3-4 Take part in simple pretend play, using an object to represent something else even though they are not similar.
- 3 4 Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
- RE Explore, use and refine a variety of artistic effects to express their ideas and feelings.
- RE create collaboratively, sharing ideas, resources and skills.
- RE sing in a group of their own, increasingly matching the pitch and following the melody.

#### Activities:

Art linked to cultural and seasonal events:

- Autumn creating pictures using natural materials
- Winter painting with ice blocks. Creating winter scenery using materials such as tissue paper and cotton wool.
- Bonfire Night creating firework scenes using a range of painting techniques.

# Earth and Beyond

#### **FYFS:**

- 3-4 Make imaginative and complex 'small worlds' with blocks and construction kits. such as a city with different buildings and a park. 3- 4 Create closed shapes
- with continuous lines, and begin to use these shapes to represent objects. 3-4 Draw with increasing complexity and detail, such as representing a face with a
- circle and including details 3 -4 Explore different materials freely, to develop their ideas about how to use them and what to make 3-4 Join different materials
- and explore different textures.
- RE Explore and refine a variety of artistic effects to express their ideas and feelings.
- RE- Create collaboratively. sharing ideas, resources and skills
- RF Watch and talk about dance and performance art. expressing their feelings and responses.

## Activities:

Skills - folding paper and using scissors to create slits. Outcomes - making paper lanterns and dragon puppets.

# **Fairytales**

#### **FYFS:**

- 3-4 Join different materials and explore different textures.
- 3-4 Explore different materials freely, develop their ideas about how to use them and what to make 3-4 Develop their own ideas and then decide which materials to use to express
- RE Explore and refine a variety of artistic effects to express their ideas and feelings.
- RE- Create collaboratively, sharing ideas, resources and skills
- RF Return to and build on their previous learning. refining ideas and developing their ability to represent
- RE Develop storylines in their pretend play.

# **Activities:**

Observational drawing of plants using oil pastels, charcoal, chalk and water colours. Observe changes in colour using coloured beans and drops of water. Vocabulary: sketch, light. dark, straight line, wavy line, sharp line, smooth line, thick line, thin line, smudged line.

## **Minibeasts**

#### EYFS:

- 3-4 Explore different materials freely, develop their ideas about how to use them and what to make. 3-4 Join different materials and explore different textures.
- RE Explore and refine a variety of artistic effects to express their ideas and feelings.
- their pretended play. RE - Explore and engage in music making and dance, performing solo or in

# Activities:

Children create patterns and art taking inspiration from Islamic art. Discuss the repeated patterns seen in mosques. Vocabulary: mosque, pattern, curvy, straight, same, next.

Sculpt clay a minibeast (CC Science).

Vocabulary: soft, squeeze, create, mould, roll, join.

- Setting up minibeast roleplay area
- Clay minibeasts and leaves

## Wonderful Water

#### **FYFS:**

RE - Develop storylines in their pretended play. RE - Explore and engage in music making and dance, performing solo or in groups.

RE - Explore, use and

their previous learning,

developing their ability to

refining ideas and

refine a variety of artistic effects to express their ideas and feelings. RE - Return to and build on

RE - Develop storylines in

represent them. RE - Listen attentively, groups. move to and talk about music, expressing their

#### Activities:

Skills - different ways of joining materials without using glue or stick tape using materials such as string and paper fasteners.

feelings and responses.

- End of year gifts
- Sea life crafts
- Pictures to take to year 1 / memories of reception
- Pirate Day (dressed up)
- Make art based on Fric Carle - Mr

	hair, eyes, nose, mouth, eyebrows.  Mark making materials, tools and resources as part of continuous provision in the Art, writing & Workshop areas.  Junk Modelling  Messy Day: Colour mixing  Handprints  Masks for the Elmer Parade	<ul> <li>Diwali – making divas using clay and saltdough.</li> <li>Vocabulary: colours, texture, tone, line, clay, mould, roll, pattern.</li> <li>Firework crafts and Art</li> <li>Autumn tree pictures</li> <li>Bear Hunt activities (collage story maps)</li> <li>Remembrance Day - poppies</li> <li>Mark making materials, tools and resources as part of continuous provision in the Art, writing &amp; Workshop areas.</li> <li>Foil /chalk Art</li> <li>Arctic - Polar bear pictures / igloos etc.</li> <li>Christmas crafts / cards in style of Kandinsky</li> <li>Creativity Day</li> </ul>	Vocabulary: fold, snip, slit, join, cut, stick, curl, staple, glue, sellotape.  Junk Modelling – Space  Junk Modelling - Chinese Dragon  Mark making materials, tools and resources as part of continuous provision in the Art, writing & Workshop areas.  Chinese lanterns	<ul> <li>Design and make a fairy tale related junk model</li> <li>Setting up fairytale theme roleplay area</li> <li>Fairy tale puppets / masks</li> <li>Mark making materials, tools and resources as part of continuous provision in the Art, writing &amp; Workshop areas.</li> <li>Mother's Day cards (observational drawings/paintings)</li> <li>Easter cards and crafts</li> <li>World Book Day (Dressed up as Fairy Tale Character)</li> <li>Creativity Day</li> </ul>	<ul> <li>Minibeast related crafts and art work</li> <li>Mark making materials, tools and resources as part of continuous provision in the Art, writing &amp; Workshop areas.</li> <li>Dressed up as mini beast for Bug Ball (with Nursery)</li> <li>Eric Carle - Minibeast Art</li> </ul>	<ul> <li>Seahorse and House for Hermit Crab</li> <li>Pirate props, eg. Hats, telescopes, maps, treasure chests</li> <li>Creativity Day</li> <li>Mark making materials, tools and resources as part of continuous provision in the Art, writing</li> <li>Our World: Create Paper Plate World</li> <li>3D Creation Story sequence</li> <li>watercolours</li> </ul>
Nursery	It's good to be me	Amazing Animals	Terrific Tales	Come outside	Ticket to ride	Fun at the seaside
	EYFS: 0-3 Joins in with songs and rhymes, making some sounds. 0-3 Start to make marks intentionally.	EYFS: 3-4 Create closed shapes with continuous lines, and begin to use these shapes to represent objects.	EYFS: 3-4 Play instruments with increasing control to express their feelings and ideas.	EYFS: 3-4 Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with blocks and	EYFS: 3-4 Explore colour and colour-mixing. 3-4 Develop different materials freely, to develop their ideas about	EYFS: 3-4 Use drawing to represent ideas like movement or loud noises. 3-4 Show different emotions in their drawings

0-3 Notice patterns with strong contrast and be attracted by patterns resembling the human face.
0-3 Explore paint, using fingers and other parts of their bodies as well as brushes and other tools.
0-3 Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.

0-3 Start to develop pretend play, pretending that one object represents another. For example, a child holds a wooden block to her ear and pretend it's a phone.

#### Activities:

Sensory exploration of new textures and sounds, e.g. playdough, mud, sand etc. Exploring different media and materials to create pictures and paintings. Vocabulary: squishy, squeezy, soft, smooth, slimy, sticky, hard, rough, shiny, crinkly.

- My portrait
- Colour recognition
- Daily provision
- Using glitter/ sequins/ jewels

3-4 Draw with increasing complexity and detail, such as representing a face with a circle and including details.

3-4 Listen with increased attention to sounds.3-4 Remember to sing entire song.

3-4 Explore colour and colour-mixing.

#### Activities:

Explore different textures, such as feathers and fur, when creating representations of animals. Explore how colours change when mixed with different colours. Look at animal prints and recreate them using stencils and stamps. Discuss patterns and lines on animals. Vocabulary: stripes, zig-zag, spotty, furry, soft, change, scaly, soft, hard, rough, shiny.

- Christmas cards
- Printing snow
- Ice in different colours
- Limit pallet to winter colours
- Daily provision

3-4 Create their own songs or improvise a song around one they know.
3-4 Responds to what they have heard, expressing their thoughts and feelings.

such as representing a face with a circle and including details.

#### Activities:

Continue with sensory exploration of new textures and sounds, e.g. playdough, mud, sand etc. Make choices about the types of media and materials used to create. Talk about how textures are different. Vocabulary: smooth, slimy, sticky, crinkly.

- Painting of fairy tale characters
- Make a fairy garden
- Miniature furniture
- urs Make words /wings and crown
  - Make potions / spells in bottles

construction kits, such as a city with different buildings and a park.

3-4 Sing melodic shape (moving melody, such as up and down, down and up) of familiar songs.
3-4 Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.
3-4 Responds to what they have heard, expressing

their thoughts and feelings.

#### Activities:

Use different shapes to create parts of a chick and chicken's body. Make patterns and marks linking to footprints. Vocabulary: chick, yellow, triangle, body, round, pointy, eyes.

- Mother's Day & Easter Cards
- Exploring Different Media
- Observational Drawings
- Make seeds/ beans/lentils/ straw in our collage

how to use them and what to make.
3-4 Develop their own ideas and then decide which materials to use to express them.

3-4 Join different materials and explore different textures.

### Activities:

Use junk modelling to create small and large scale vehicles. Use different shapes to create children's own vehicles. Vocabulary: window, door, big, small, rectangle, roof, square, triangle.

- Materials -Collage/Texture
- Line Drawing
- Collage
- Exploring different Media
- Form
- Movement to Music
- Quiet & Loud Sounds (Senses)

and paintings , like happiness, sadness, fear

3-4 Join different materials and explore different textures.

3-4 Develop different materials freely, to develop their ideas about how to use them and what to make.

3-4 Develop their own ideas and then decide which materials to use to express them.

RE: Create collaboratively, sharing ideas, resources and skills.

#### Activities:

Using junk modelling materials of varying sizes to create boats (CC Science).

- Materials
  - Collage/Texture
- Line Drawing
- Collage
- Exploring different Media
- Form

•	<ul> <li>Mixing pigments to make 'natural' paint</li> </ul>			
•	<ul> <li>Make 'Magical Collection' of Autumn artefacts</li> </ul>			